

Atelier Bow Wow A Primer

Using Technology and Social Media to Foster Civic Engagement
 Supertight
 Furniture, Structure, Infrastructure
 Hypersexual City
 The Art of Japanese Joinery
 Face to Face
 Amazing New Looks and Inspiration from the Top Celebrity Makeup Artist
 A Corpus-Based Approach
 Children of the Whales
 Making and Using the Urban Environment
 The Provocation of Soft-Core Urbanism
 Architecture Portfolio
 Detail in Contemporary Concrete Architecture
 Full Frontal T.O.
 Seeing and Making in Architecture
 Architecture Portfolio
 Participatory Design Theory
 A Primer
 Begegnung mit dem Materiellen
 A Hands-On Guide to Creating Logos
 Adaptive Materials Research for Architecture
 The Petropolis of Tomorrow
 Being the Mountain
 Visualizing Architecture Volume 4
 Perspektiven aus Architekturgeschichte und Soziologie
 Exploring the Miniature Open Spaces of High-Density Urbanism
 Project Japan
 建築の言語
 Design Exercises
 The Language of Architecture
 From Foundational Exercises to Theories of Representation
 A Lexical Description of English for Architecture
 Interstitial Hong Kong
 Buildings and Projects, 1989-1992
 Digital Methods
 Suppose
 Productora
 A Critic Writes
 The Images of Architects

Atelier Bow Wow A Primer

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HATFIELD COCHRAN

[Using Technology and Social Media to Foster Civic Engagement](#) ORO Applied Research + Design
 Essays by Jordan Sand, Reiko Tomii. Translated by Matthew Fargo.

Supertight Actar

An architecture portfolio designed by Alex Hogrefe describing 4 original projects with a focus on unique representational techniques and styles.

Furniture, Structure, Infrastructure Atelier Bow-WowA Primer

Created by professional architectural visualizer, Alex Hogrefe, Volume 05 explores graphics and illustrative techniques as they relate to architectural visualization. This book sets up a broad range of graphical approaches to more effectively craft an engaging portfolio. Four architectural projects are used as a base through which a series of graphical representations are organized to tell the story of each design. Rich colors, diverse textures, strong compositional layouts, and contemporary typefaces are all brought together to form a creative modern architectural portfolio. More information on how many of these illustrations were created can be found on Alex's website, www.visualizingarchitecture.com.

Hypersexual City VIZ Media LLC

Special topic volume with invited peer reviewed papers only

[The Art of Japanese Joinery](#) Taylor & Francis

In recent years, Brazil has discovered vast quantities of petroleum deep within its territorial waters, inciting the construction of a series of cities along its coast and in the ocean. We could term these developments as Petropolises, or cities formed from resource extraction. The Petropolis of Tomorrow is a design and research project, originally undertaken at Rice University that examines the relationship between resource extraction and urban development in order to extract new templates for sustainable urbanism. Organized into three sections: Archipelago Urbanism, Harvesting Urbanism, and Logistical Urbanism, which consist of theoretical, technical, and photo articles as well as design proposals, The Petropolis of Tomorrow elucidates not only a vision for water-based urbanism of the floating frontier city, it also speculates on new methodologies for integrating infrastructure, landscape, urbanism and architecture within the larger spheres of economics, politics, and culture that implicate these disciplines. Contributions: Oriol Bohigas, Arnold Reijndorp and Casanova+Hernandez

Face to Face Quart Architektur

Metabolism was a movement launched in Japan that took inspiration for buildings and cities from biological systems. With interviews and commentary and hundreds of images, Project Japan unearths a history that casts new light on the key issues that both enervate and motivate architecture today.

Amazing New Looks and Inspiration from the Top Celebrity Makeup Artist Coach House

"Reyner Banham's special skill was to take objects that we otherwise might take for granted and to open our eyes and minds to their visual and cultural associates. Unlike many historians he had an 'eye' and this came through in his writings. He was also a popularizer—ahead of his time. These

perspectives are every bit as relevant now as they were in the past."—Sir Norman Foster, Foster Associates "Banham's stubborn insistence on the proper terms by which to measure the contemporary predicament reveals the depth and the breadth of his contribution to architectural history and theory. The modern, for Banham and for us, simply refuses to go away."—Anthony Vidler, author of *The Architectural Uncanny*

A Corpus-Based Approach John Wiley & Son Limited

When Yoshi Tsukamoto and Momoyo Kaijima of the forward thinking, Tokyo-based architecture and design firm, Atelier Bow-Wow, arrived at the Harvard University Graduate School of Design as guest professors in 2016, they challenged students to deeply consider their surroundings and record their reactions as a large pencil drawing. In this public drawing, time is suspended and expanded; futures, presents, and pasts converge; and the act of drawing becomes an instrument of dialogue and engagement. The students unfolded their concept of an ecology of livelihood, with shadowless figures, objects, and spaces that coexist with construction details. Explaining their belief in the behavioral capacities of humans, architecture, and nature, Tsukamoto and Kaijima revealed the generosity of spirit in their work and the importance of pushing such capacities to their most yielding limits. The Incidents publication series is based on events that occurred at the Harvard University Graduate School of Design between 1936 and tomorrow.

Children of the Whales Univ of California Press

Strategies for Landscape Representation discusses a variety of digital and analogue production techniques for the representation of landscape at multiple scales. Careful consideration is required to represent time, and to ensure accuracy of representation and evaluation in the landscape. Written as a guide for making appropriate selection of a wide variety of visualisation tools for students and built environment professionals with an interest in landscape, the book charts emerging technologies and historical contexts whilst also being relevant to landscape legislation such as Building Information Modelling (BIM) and Landscape Assessment. This book is an innovation-driven text that encourages readers to make connections between software, technology and analogue modes. The management, choice and combination of such modes can arguably narrow the unknown of landscape character, address the issues of representing time and change in landscape and engage and represent communities' perceptions and experience of landscape. Showcasing international examples from landscape architecture, planning, urban design and architecture, artists, visualisers, geographers, scientists and model makers, the vitality of making and intrinsic value of representational work in these processes and sites is evidenced. An accompanying companion website provides access to original source files and tutorials totalling over a hundred hours in mapping and GIS, diagrams and notation, photomontage, 3D modelling and 3D printing.

Making and Using the Urban Environment Rockport Publishers

The result of research PRODUCTORA initiated as winners of the Mies Crown Hall Americas Prize for Emerging Practice at Illinois Institute of Technology, *Being the Mountain* examines the relationship between architecture and the ground it occupies, an interaction so obvious—a building must touch the ground—that it often remains underexplored. Richly illustrated contributions by Carlos Bedoya, Frank Escher, Wonne Ickx, Véronique Patteeuw, and Jesús Vassallo revisit significant moments in architectural history that cast new light on the techniques and legacies of modernism, especially in settings like Mexico and California, where architects such as Ricardo Legorreta and John Lautner incorporated dramatic natural topography in their agendas. Additional essays investigate the role of the ground in the thought of Kenneth Frampton in the 1980s and Luis Moreno Mansilla in the 1990s, as well as point to important parallels between premodern land practices, twentieth-century art, and today's architecture.

The Provocation of Soft-Core Urbanism Routledge

A proposal to repurpose Web-native techniques for use in social and cultural scholarly research. In *Digital Methods*, Richard Rogers proposes a methodological outlook for social and cultural scholarly research on the Web that seeks to move Internet research beyond the study of online culture. It is not a toolkit for Internet research, or operating instructions for a software package; it deals with broader questions. How can we study social media to learn something about society rather than about social media use? Rogers proposes repurposing Web-native techniques for research into cultural change and societal conditions. We can learn to reapply such "methods of the medium" as crawling and crowd sourcing, PageRank and similar algorithms, tag clouds and other visualizations; we can learn how they handle hits, likes, tags, date stamps, and other Web-native objects. By "thinking along" with devices and the objects they handle, digital research methods can follow the evolving methods of the medium. Rogers uses this new methodological outlook to examine such topics as the findings of inquiries into 9/11 search results, the recognition of climate change skeptics by climate-change-related Web sites, and the censorship of the Iranian Web. With *Digital Methods*, Rogers introduces a new vision and method for Internet research and at the same time applies them to the Web's objects of study, from tiny particles (hyperlinks) to large masses (social media).

Architecture Portfolio Peter Lang GmbH, Internationaler Verlag Der Wissenschaften

Logo Design Workbook focuses on creating powerful logo designs and answers the question, "What makes a logo work?" In the first half of this book, authors Sean Adams and Noreen Morioka walk readers step-by-step through the entire logo-development process. Topics include developing a concept that communicates the right message and is appropriate for both the client and the market; defining how the client's long-term goals might affect the look and needs of the mark; choosing colors and typefaces; avoiding common mistakes; and deciphering why some logos are successful whereas others are not. The second half of the book comprises in-depth case studies on logos designed for various industries. Each case study explores the design brief, the relationship with the client, the time frame, and the results.

Detail in Contemporary Concrete Architecture Routledge

Fractal analysis is a method for measuring, analysing and comparing the formal or geometric properties of complex objects. In this book it is used to investigate eighty-five buildings that have been designed by some of the twentieth-century's most respected and celebrated architects. Including designs by Le Corbusier, Eileen Gray, Frank Lloyd Wright, Robert Venturi, Frank Gehry, Peter Eisenman, Richard Meier and Kazuyo Sejima amongst others, this book uses mathematics to analyse arguments and theories about some of the world's most famous designs. Starting with 625 reconstructed architectural plans and elevations, and including more than 200 specially prepared views of famous buildings, this book presents the results of the largest mathematical study ever undertaken into architectural design and the largest single application of fractal analysis presented in any field. The data derived from this study is used to test three overarching hypotheses about social, stylistic and personal trends in design, along

with five celebrated arguments about twentieth-century architecture. Through this process the book offers a unique mathematical insight into the history and theory of design.

Full Frontal T.O. Rockport Publishers

You always aim to achieve that moment of insight that leads to ingenuity and novelty in your design, but sometimes it remains elusive. This book presents a variety of techniques for mapping and making hands-on design/build projects, and relates this work to real architecture. It helps you to learn new ways of seeing and making that will enhance your creative design process and enable you to experience moments that lead to ingenuity in design. Each of the book's two parts, "Seeing" and "Making," is organized according to technique, which ranges from quantitative analysis and abstraction to pattern and scale, to provide you with a framework for mapping and hands-on exercises. Interviews with architects Yoshiharu Tsukamoto (Atelier Bow-Wow) and Jesse Reiser and Nanako Umemoto (Reiser + Umemoto) give you perspective on using these exercises in practice.

Seeing and Making in Architecture Kaya

Detail in Contemporary Concrete Architecture provides analysis of both the technical and the aesthetic importance of details in modern concrete architecture. Featuring the work of renowned architects from around the world, this book presents 49 of the most recently completed and influential concrete designs for both residential and commercial architecture. The projects are presented in clear and concise layouts over four pages. All of the drawings are styled consistently and presented at standard architectural scales to allow for easy comparison. Each project is presented with colour photographs, site plans and sections and elevations, as well as numerous construction details. There is also descriptive text, detailed captions and in-depth information for each project.

Architecture Portfolio MIT Press

The book itself represents Morphosis's unusual method of architectural production: gatefolds and layered vellum pages echo the firm's method of generating and reshaping form throughout the design phase and even beyond—a process from which the name Morphosis is derived. Complementing this rich visual analysis, Richard Weinstein's introduction investigates the firm's work as both in and of its social context to discuss Morphosis's design process and to place the firm within today's architectural debates.

Participatory Design Theory Birkhäuser

Nearly 200 stunningly realistic paintings and drawings bring the greatest fantasy epic of all time to life. Classical realism unites with contemporary storytelling as artist Donato Giancola explores the mythic grandeur and the iconic characters of J.R.R. Tolkien's *The Lord of the Rings* saga. Donato has made it his life's work to translate Tolkien's words into compelling visuals, with gorgeous oil paintings and drawings reminiscent of Rembrandt and Caravaggio. His interpretations of Middle-earth span his entire career, from private commissions to the 2001 edition of the graphic novel adaptation of *The Hobbit*, all collected in this massive compendium—a must-have for collectors of Tolkien and fantasy. "What struck me about J.R.R. Tolkien's work was how he filled Middle-earth with a wealth of history," says Author Donato Giancola. "From the simple beginnings of Bilbo and the dwarves in *The Hobbit*, to the personal trials of Frodo and the Fellowship in *The Lord of the Rings*, to the epic tragedies in *The Silmarillion*, these tales are woven together by a grand fabric of unifying mythologies, bringing depth to the cultures and characters within." "Amazing work from an astounding talent." - George R.R. Martin

A Primer Trans Tech Publications Ltd

This book is a collection of urban research and architectural projects by award-winning architects Nigel Bertram / NMBW Architecture Studio, using observation as a design tool and design as an observational method. Through this process, a position on the making of architecture and on the role of architecture within the wider urban environment is established; embracing the full messy reality of the present, finding delight in the everyday and developing sensitivity to a range of found environments. By taking pre-existing conditions seriously, each project, architectural or analytical, large or small, becomes understood as the strategic renovation of a continuing state.

Begegnung mit dem Materiellen transcript Verlag

ULYSSES James Joyce's novel *Ulysses* is said to be one of the most important works in Modernist literature. It details Leopold Bloom's passage through Dublin on an ordinary day: June 16, 1904. Causing controversy, obscenity trials and heated debates, *Ulysses* is a pioneering work that brims with puns, parodies, allusions, stream-of-consciousness writing and clever structuring. Modern Library ranked it as number one on its list of the twentieth century's 100 greatest English-language novels and Martin Amis called it one of the greatest novels ever written. ULYSSES *Ulysses* is a modernist novel by Irish writer James Joyce. It is considered to be one of the most important works of modernist literature, and has been called "a demonstration and summation of the entire movement". *Ulysses* chronicles the peripatetic appointments and encounters of Leopold Bloom in Dublin in the course of an ordinary day, 16 June 1904. *Ulysses* is the Latinised name of Odysseus, the hero of Homer's epic poem *Odyssey*, and the novel establishes a series of parallels between its characters and events and those of the poem (the correspondence of Leopold Bloom to Odysseus, Molly Bloom to Penelope, and Stephen Dedalus to Telemachus). Joyce divided *Ulysses* into 18 chapters or "episodes". At first glance much of the book may appear unstructured and chaotic; Joyce once said that he had "put in so many enigmas and puzzles that it will keep the professors busy for centuries arguing over what I meant", which would earn the novel "immortality". James Joyce (1882-1941) was an Irish novelist and poet, considered to be one of the most influential writers in the modernist avant-garde of the early 20th century. Joyce is best known for *Ulysses*, the short-story collection *Dubliners*, and the novels *A Portrait of the Artist as a Young Man* and *Finnegans Wake*. ULYSSES As the day begins, Stephen Dedalus is displeased with his friend and remains aloof. A little later, he teaches history at Garrett Deasy's boys' school. ULYSSES Leopold Bloom begins his day by preparing breakfast for his wife, Molly Bloom. He serves it to her in bed along with the mail. ULYSSES As their day unfolds, Joyce paints for us a picture of not only what's happening outside but also what's happening inside their minds. ULYSSES Drawing on the characters, motifs and symbols of Homer's *Odyssey*, James Joyce's *Ulysses* is a remarkable modernist novel. It has lived through various criticisms and controversies and has undergone several theatre, film and television adaptations. It continues to remain a literary masterpiece. ULYSSES

Actar D, Inc.

A visual history of Toronto and its changing taste in everyday architecture, from 1980 to the present day.

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