An Introduction To Quantum Computing

Quantum Computing
Quantum Computing for Computer Scientists
Frontiers of Engineering
An Introduction to Quantum Computing
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Quantum Computing
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Elements of Quantum Computing
Introduction to Quantum Algorithms via Linear Algebra, second edition
Elements of Quantum Computation and Quantum Communication
Mathematics of Quantum Computing
Quantum Computing
Quantum Computing Explained
Introduction to Quantum Computing with Qiskit
Dancing with Qubits
Introduction to Topological Quantum Matter & Quantum Computation
An Introduction to Quantum Computing Algorithms
Learn Quantum Computing with Python and Q#
Introduction to Quantum Information Science
Introduction to Topological Quantum Computation
Quantum Computer Science
Classical and Quantum Computing

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Quantum Computing Springer
A self-contained treatment of the fundamentals of quantum computing This clear, practical book takes quantum computing out of the realm of theoretical physics and teaches the fundamentals of the field to students and professionals who have not had training in quantum computing or quantum information theory, including computer scientists, programmers, electrical engineers, mathematicians, physics students, and chemists. The author cuts through the conventions of typical jargon-laden physics books and instead presents the material through his unique "how-to" approach and friendly, conversational style. Readers will learn how to carry out calculations with explicit details and will gain a fundamental grasp of: * Quantum mechanics * Quantum computation * Teleportation * Quantum cryptography * Entanglement * Quantum algorithms * Error correction A number of worked examples are included so readers can see how quantum computing is done with their own eyes, while answers to similar end-of-chapter problems are provided for readers to check their own work as they learn to master the information. Ideal for professionals and graduate-level students alike, Quantum Computing Explained delivers the fundamentals of quantum computing readers need to be able to understand current research papers and go on to study more advanced quantum texts.
Quantum Computing for Computer Scientists Springer Nature
This concise, accessible text provides a thorough introduction to quantum computing - an exciting emergent field at the interface of the computer, engineering, mathematical and physical sciences. Aimed at advanced undergraduate and beginning graduate students in these disciplines, the text is technically detailed and is clearly illustrated throughout with diagrams and exercises. Some prior knowledge of linear algebra is assumed, including vector spaces and inner products. However, prior familiarity with topics such as tensor products and spectral decomposition is not required, as the necessary material is reviewed in the text.
Frontiers of Engineering Springer Science & Business Media
This book integrates the foundations of quantum computing with a hands-on coding approach to this emerging field; it is the first to bring these elements together in an updated manner. This work is suitable for both academic coursework and corporate technical training. The second edition includes extensive updates and revisions, both to textual content and to the code. Sections have been added on quantum machine learning, quantum error correction, Dirac notation and more. This new edition benefits from the input of the many faculty, students, corporate engineering teams, and independent readers who have used the first edition. This volume comprises three books under one cover: Part I outlines the necessary foundations of quantum computing and quantum circuits. Part II walks through the canon of quantum computing algorithms and provides code on a range of quantum computing methods in current use. Part III covers the mathematical toolkit required to master quantum computing. Additional resources include a table of operators and circuit elements and a companion GitHub site providing code and updates. Jack D. Hidary is a research scientist in quantum computing and in AI at Alphabet X, formerly Google X.
An Introduction to Quantum Computing Cambridge University Press
Mika Hirvensalo maps out the new multidisciplinary research area of quantum computing. The text contains an introduction to quantum computing as well as the most important recent results on the topic. The presentation is uniform and computer science-oriented. Thus, the book differs from most of the previous ones which are mainly physics-oriented. The special style of presentation makes the theory of quantum computing accessible to a larger audience. Many examples and exercises ease the understanding. In this second edition, a new chapter on quantum information has been added and numerous corrections, amendments, and extensions have been incorporated throughout the entire text.
Introduction to Quantum Information Science MIT Press
Quantum computing explained in terms of elementary linear algebra, emphasizing computation and algorithms and requiring no background in physics. This introduction to quantum algorithms is concise but comprehensive, covering many key algorithms. It is mathematically rigorous but requires minimal background and assumes no knowledge of quantum theory or quantum mechanics. The book explains quantum computation in terms of elementary linear algebra; it assumes the reader will have some familiarity with vectors, matrices, and their basic properties, but offers a review of the relevant material from linear algebra. By emphasizing computation and algorithms rather than physics, it makes quantum algorithms accessible to students and researchers in computer science who have not taken courses in quantum physics or delved into fine details of quantum effects, apparatus, circuits, or theory.
Quantum Computing for Everyone Scarborough Quantum Computing Ltd
"Introduction to Quantum Computation" is an introduction to a new rapidly developing theory of quantum computing. The book is a comprehensive introduction to the main ideas and techniques of quantum computation. It begins with the basics of classical theory of computation: NP-complete problems, Boolean circuits, Finite state machine, Turing machine and the idea of complexity of an algorithm. The general quantum formalism (pure states, qubit, superposition, evolution of quantum system, entanglement, multi-qubit system ...) and complex algorithm examples are also presented. Matlab is a well known in engineer academia as matrix computing environment, which makes it well suited for simulating quantum algorithms. The (Quantum Computer Toolbox) QCT is written entirely in the Matlab and m-files are listed in book's sections. There are certain data types that are implicitly defined by the QCT, including data types for qubit registers and transformations. The QCT contains many functions designed to mimic the actions of a quantum computer. In addition, the QCT contains several convenience functions designed to aid in the creation and modification of the data types used in algorithms. The main purposes of the QCT are for research involving Quantum Computation and as a teaching tool to aid in learning about Quantum Computing systems. The readers will learn to implement complex quantum algorithm (quantum teleportation and Deutsch, Grover, Shor algorithm) under Matlab environment (complete Matlab code examples).

Introduction to Quantum Computation National Academies Press
Quantum computers are set to kick-start a second computing revolution in an exciting and intriguing way. Learning to program a Quantum Processing Unit (QPU) is not only fun and exciting, but it's a way to get your foot in the door. Like learning any kind of programming, the best way to proceed is by getting your hands dirty and diving into code. This practical book uses publicly available quantum computing engines, clever notation, and a programmer’s mindset to get you started. You'll be able to build up the intuition, skills, and tools needed to start writing quantum programs and solve problems that you care about.
A Short Introduction to Quantum Information and Quantum Computation Oxford University Press on Demand
One of the grand challenges in the nano-scopic computing era is guarantees of robustness. Robust computing system design is confronted with quantum physical, probabilistic, and even biological phenomena, and guaranteeing high reliability is much more difficult than ever before. Scaling devices down to the level of single electron operation will bring forth new challenges due to probabilistic effects and uncertainty in guaranteeing 'zero-one' based computing. Minuscule devices imply billions of devices on a single chip, which may help mitigate the challenge of uncertainty by replication and redundancy. However, such device densities will create a design and validation nightmare with the shear scale. The questions that confront computer engineers regarding the current status of nanocomputing material and the reliability of systems built from such miniscule devices, are difficult to articulate and answer. We have found a lack of resources in the confines of a single volume that at least partially attempts to answer these questions. We believe that this volume contains a large amount of research material as well as new ideas that will be very useful for some one starting research in the arena of nanocomputing, not at the device level, but the problems one would face at system level design and validation when nanoscopic physicality will be present at the device level.
Quantum Computing in Action Springer Nature
The first handbook to provide a comprehensive inter-disciplinary overview of QCC. It includes peer-reviewed definitions of key terms such as Quantum Logic Gates, Error Correction, Quantum Dots, Nuclear Magnetic Resonance, Quantum Holography, and Quantum Cryptography. There are also reports on major application areas, principles of QCC, and targets, benchmarks and challenges, making this an invaluable buy for any university department with this exciting new topic in its curriculum. It equally provides a unique overview of a fast-moving and multidisciplinary topic for researchers, students, lecturers, and even the interested amateur.
Quantum Computing and Communications CRC Press
A quantum computer is a computer based on a computational model which uses quantum mechanics, which is a subfield of physics to study phenomena at the micro level. There has been a growing interest on quantum computing in the 1990's and some quantum computers at the experimental level were recently implemented. Quantum computers enable super-speed computation and can solve some important problems whose solutions were regarded impossible or intractable with traditional computers. This book provides a quick introduction to quantum computing for readers who have no backgrounds of both theory of computation and quantum mechanics. “Elements of Quantum Computing” presents the history, theories and engineering applications of quantum computing. The book is suitable to computer scientists, physicists and software engineers.
Introduction to Quantum Computers Springer Nature
In addition to treating quantum communication, entanglement and algorithms, this book also addresses a number of miscellaneous topics, such as Maxwell's demon, Landauer's erasure, the Bekenstein bound and Caratheodory's treatment of the Second law of thermodyanmics.
Introduction to Quantum Computing John Wiley & Sons
The result of a lecture series, this textbook is oriented towards students and newcomers to the field and discusses theoretical foundations as well as experimental realizations in detail. The authors are experienced teachers and have tailored this book to the needs of students. They present the basics of quantum communication and quantum information processing, leading readers to modern technical implementations. In addition, they discuss errors and decoherence as well as methods of avoiding and correcting them.
Fundamentals of Quantum Computing American Mathematical Soc.
This is a self-contained, systematic and comprehensive introduction to all the subjects and techniques important in scientific computing. The style and presentation are readily accessible to undergraduates and graduates. A large number of examples, accompanied by complete C++ and Java code wherever possible, cover every topic.
Introduction to Classical and Quantum Computing Birkhäuser
This book provides a self-contained undergraduate course on quantum computing based on classroom-tested lecture notes. It reviews the fundamentals of quantum mechanics from the double-slit experiment to entanglement, before progressing to the basics of qubits, quantum gates, quantum circuits, quantum key distribution, and some of the famous quantum algorithms. As well as covering quantum gates in depth, it also describes promising platforms for their physical implementation, along with error correction, and topological quantum computing. With quantum computing expanding rapidly in the private sector, understanding quantum computing has never been so important for graduates entering the workplace or PhD programs. Assuming minimal background knowledge, this book is highly accessible, with rigorous step-by-step explanations of the principles behind quantum computation, further reading, and end-of-chapter exercises, ensuring that undergraduate students in physics and engineering emerge well prepared for the future.
Springer Science & Business Media
This undergraduate book, first published in 2006, introduces quantum information and computation for physicists, mathematicians and computer scientists.
Quantum Computing for the Quantum Curious Springer
While there are many available textbooks on quantum information theory, most are either too technical for beginners or not complete enough. Filling this gap, Elements of Quantum Computation and Quantum Communication gives a clear, self-contained introduction to quantum computation and communication. Written primarily for undergraduate students in p
Programming Quantum Computers Springer Science & Business Media
The multidisciplinary field of quantum computing strives to exploit some of the uncanny aspects of

quantum mechanics to expand our computational horizons. Quantum Computing for Computer Scientists takes readers on a tour of this fascinating area of cutting-edge research. Written in an accessible yet rigorous fashion, this book employs ideas and techniques familiar to every student of computer science. The reader is not expected to have any advanced mathematics or physics background. After presenting the necessary prerequisites, the material is organized to look at different aspects of quantum computing from the specific standpoint of computer science. There are chapters on computer architecture, algorithms, programming languages, theoretical computer science, cryptography, information theory, and hardware. The text has step-by-step examples, more than two hundred exercises with solutions, and programming drills that bring the ideas of quantum computing alive for today's computer science students and researchers.

Supervised Learning with Quantum Computers Cambridge University Press

What is "topological" about topological quantum states? How many types of topological quantum phases are there? What is a zero-energy Majorana mode, how can it be realized in a solid state system, and how can it be used as a platform for topological quantum computation? What is quantum computation and what makes it different from classical computation? Addressing these and other related questions, Introduction to Topological Quantum Matter & Quantum Computation provides an introduction to and a synthesis of a fascinating and rapidly expanding research field emerging at the crossroads of condensed matter physics, mathematics, and computer science. Providing the big picture, this book is ideal for graduate students and researchers entering this field as it allows for the fruitful transfer of paradigms and ideas amongst different areas, and includes many specific examples to help the reader understand abstract and sometimes challenging concepts. It explores the topological quantum world beyond the well-known topological insulators and superconductors and emphasizes the deep connections with quantum computation. It addresses key principles behind the classification of topological quantum phases and relevant mathematical concepts and discusses models of interacting and noninteracting topological systems, such as the torric code and the p-wave superconductor. The book also covers the basic properties of anyons, and aspects concerning the realization of topological states in solid state structures and cold atom systems. Quantum computation is also presented using a broad perspective, which includes fundamental aspects of quantum mechanics, such as Bell's theorem, basic concepts in the theory of computation, such as computational models and computational complexity, examples of quantum algorithms, and elements of classical and quantum information theory.

Nano, Quantum and Molecular Computing O'Reilly Media

An Introduction to Quantum ComputingOxford University Press on Demand

Introduction to Quantum Physics and Information Processing MIT Press

A thorough exposition of quantum computing and the underlying concepts of quantum physics, with explanations of the relevant mathematics and numerous examples. The combination of two of the twentieth century's most influential and revolutionary scientific theories, information theory and quantum mechanics, gave rise to a radically new view of computing and information. Quantum information processing explores the implications of using quantum mechanics instead of classical mechanics to model information and its processing. Quantum computing is not about changing the physical substrate on which computation is done from classical to quantum but about changing the notion of computation itself, at the most basic level. The fundamental unit of computation is no longer the bit but the quantum bit or qubit. This comprehensive introduction to the field offers a thorough exposition of quantum computing and the underlying concepts of quantum physics, explaining all the relevant mathematics and offering numerous examples. With its careful development of concepts and thorough explanations, the book makes quantum computing accessible to students and professionals in mathematics, computer science, and engineering. A reader with no prior knowledge of quantum physics (but with sufficient knowledge of linear algebra) will be able to gain a fluent understanding by working through the book.