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ASHTYN JOHNNY

Obsidial Fleet Books 1-3

Anthony James

The survival of humanity hangs in the balance. Science fiction action and adventure - this omnibus edition contains the first three volumes of the Survival Wars series. Includes: Crimson

Tempest (Book 1)
Humanity is fighting against an implacable foe. The Ghosts - a ruthless alien race - seem hell-bent on wiping out mankind. They have a vast warfleet and their technology is advancing at a terrible rate. Captain John Nathan Duggan and his crew are given a mission - find the missing ESS Crimson and bring it

home. Little does Duggan realise, this is no ordinary mission. As he struggles against enemies both within and without, he desperately tries to unlock the mystery surrounding the Crimson's disappearance and the unknown weapons it carries. He soon discovers the missing warship might be the only hope for salvation that mankind

has left. Bane of Worlds (Book 2) Following his successful mission to recover the missing warship ESS Crimson, Captain John Duggan finds himself unredeemed in the eyes of his superiors. His duties resume and this time he's given something easy - escort a cargo ship to a distant planet and bring it home safely. But war is never so predictable and a straightforward mission becomes something much more important. The outcome may well determine the future of

humanity. Chains of Duty (Book 3) Following events at the Helius Blackstar, Duggan is given the Space Corps' newest warship - a heavy cruiser armed to the teeth with the latest weapons and technology. A prospector craft, the SC Lupus, has gone missing and his superiors want to find out what happened and the aggressors dealt with accordingly. The wrecked spaceship is soon found. However, nothing is as it seems. What Duggan finds on a distant planet turns everything on its

head. With the survival of humanity potentially in the balance, Duggan - a man forever chained by duty - is required to take the biggest risk of all. The man who has faced everything is about to come up against an opponent he cannot possibly defend himself against.

Crimson Tempest Anthony James

The time has come. The Creator is the most powerful entity in the known universe. Protected by the walls of its dark sphere, it constructs vast

machines designed to wipe out entire species. So far, it has not encountered significant resistance. Times change. Captain Becky Keller and Commander Joe Nation are given their most dangerous mission yet. Sent into the depths of the dark sphere, they must do whatever it takes to wipe out this deadly alien entity. It's never easy and the stakes have never been higher. Luckily, Keller and Nation have been given a few tools to help them out. A warship fitted with a

quad-barrelled experimental cannon and a spy craft carrying a bomb should be enough to guarantee success. Surely. In the Creator's realm there are no guarantees. What lies ahead will be the hardest road Keller and Nation have ever travelled. Mission: Destructor is a high-action science fiction adventure involving massive space battles, overwhelming odds and exciting technology. It concludes the Transcended series of books, picking up straight

after book 6: Monolith. Grandma Gatewood's Walk Penguin Having dispatched the recent threat to the ancient city of Hardened with a steel toe-cap up the rear end and the pointy bit of a dagger in its eye, the Wielder Tan Skulks finds himself promoted to high office. With new responsibilities come new opportunities and Skulks finds himself challenged by mad wizards, a master thief and on top of that, someone is most definitely trying to kill

him. As if that wasn't enough, there's a top-secret mission which only a man of Skulks' calibre has any hope of completing. Dastardly miscreants are everywhere and it's a good job Skulks is one of them, because it's going to take all his powers of cunning, guile, stealth and outright thievery to emerge from this one moderately unscathed. Can he face the Demon King and come up smelling of roses and stolen coins? This book was originally published

under the author name Max Anthony. Loneliness as a Way of Life Modern Library Captain John Duggan and his crew are stranded deep in hostile territory. Their spaceship, the ESS Crimson is damaged beyond repair. Enemy warships hunt them, eager to locate the vessel which has caused so much damage to their military. All seems lost. Duggan is not a man to go down without a fight. Determined to take matters into his own hands, he leads his squad

across the surface of an inhospitable planet in order to make a raid upon an enemy base. What happens there sets in motion a series of events which carry Duggan and his men towards a prize of inconceivable value. Nothing worth having comes easy - a single error will result in failure and the deaths of his soldiers, as well as denying humanity the greatest of gifts. Duggan has made a promise to get his squad home and there's only one way for him to succeed. The

Valpian awaits. Guns of the Valpian is a science fiction adventure and the sixth book in the Survival Wars series.

Palisades Park Anthony James

With the Wizards' Conference finished for another year, the Wielder Tan Skulks hopes for a break from all things magical. But his quiet life doesn't last long - a new threat looms and it's much, much worse than a baboon-summoning mage. Thirsty dead have begun to roam the streets and everything seems to

be growing spider legs all of a sudden. Are these the symptoms of something greater than they appear? As Skulks investigates, all signs point to evil doings a-happening, with a practitioner of the dark arts on the loose. It's dog eat dog out there and the city needs its favourite thief more than it's ever needed him before. Can Skulks step up to the plate and defeat the mysterious figure that hopes to conquer the city? This book was originally published under the author name Max

Anthony.

Suns of the Aranol
Vintage

Fifty-three years after it vanished, Earth's only Super-Devastator warship, the ESS Crimson sends out a distress signal... Humanity is fighting against an implacable foe. The Ghosts - a ruthless alien race - seem hell-bent on wiping out mankind. They have a vast warfleet and their technology is advancing at a terrible rate. Captain John Nathan Duggan and his crew are given a mission - find the

missing ESS Crimson and bring it home. Little does Duggan realise, this is no ordinary mission. As he struggles against enemies both within and without, he desperately tries to unlock the mystery surrounding the Crimson's disappearance and the unknown weapons it carries. He soon discovers the missing warship might be the only hope for salvation that mankind has left. When everything is veiled in secrecy nothing is easy, as Duggan is about to find out. Crimson Tempest is

the first instalment in an epic sci-fi action-adventure series. **Fleet Vanguard** New Society Publisher Bold action from Captain Becky Keller and Lieutenant Joe Nation in the Bael-6 solar system has sent a hammerblow response to the murderous Scions. The enemy are down but they not defeated. The detonation of the galaxy bomb has brought something new into the fight. The Scions are not a natural living species and now their mysterious

creator has taken an interest in the human Confederation. The Hyranus is coming and it has power beyond anything known. Left unchecked, it will not only rebuild the Scion fleet, but destroy humanity in the process. Keller and Nation are given a mission with incredible scope and if it succeeds, it will end the fight once and for all. Somehow, they must accomplish the impossible and subdue an alien god. This time, the Confederation does not stand alone. An ally from

the distant past has once more taken an interest in the affairs of the universe. The Ghosts have returned and they have not been idle. Their spaceships are fitted with the only weapon capable of tipping the scales. Even the invulnerable Hyranus can be hurt by the void blade... Void Blade is a high-action science fiction adventure involving massive space battles, overwhelming odds and exciting technologies. It continues the Transcended series and picks up straight after

book 4: Galaxy Bomb.
Last Stop Auschwitz
Anthony James
. Renewal of Life by Transmission. The most notable distinction between living and inanimate things is that the former maintain themselves by renewal. A stone when struck resists. If its resistance is greater than the force of the blow struck, it remains outwardly unchanged. Otherwise, it is shattered into smaller bits. Never does the stone attempt to react in such a way that it may maintain itself

against the blow, much less so as to render the blow a contributing factor to its own continued action. While the living thing may easily be crushed by superior force, it none the less tries to turn the energies which act upon it into means of its own further existence. If it cannot do so, it does not just split into smaller pieces (at least in the higher forms of life), but loses its identity as a living thing. As long as it endures, it struggles to use surrounding energies in its own behalf. It uses

light, air, moisture, and the material of soil. To say that it uses them is to say that it turns them into means of its own conservation. As long as it is growing, the energy it expends in thus turning the environment to account is more than compensated for by the return it gets: it grows. Understanding the word "control" in this sense, it may be said that a living being is one that subjugates and controls for its own continued activity the energies that would otherwise use it up.

Life is a self-renewing process through action upon the environment. *Unbroken* Harvard University Press A bold and provocative interpretation of one of the most religiously vibrant places in America—a state penitentiary Baraka, Al, Teddy, and Sayyid—four black men from South Philadelphia, two Christian and two Muslim—are serving life sentences at Pennsylvania's maximum-security Graterford Prison. All of them work in Graterford's chapel, a

place that is at once a sanctuary for religious contemplation and an arena for disputing the workings of God and man. Day in, day out, everything is, in its twisted way, rather ordinary. And then one of them disappears. Down in the Chapel tells the story of one week at Graterford Prison. We learn how the men at Graterford pass their time, care for themselves, and commune with their makers. We observe a variety of Muslims, Protestants, Catholics,

and others, at prayer and in study and song. And we listen in as an interloping scholar of religion tries to make sense of it all. When prisoners turn to God, they are often scorned as con artists who fake their piety, or pitied as wretches who cling to faith because faith is all they have left. Joshua Dubler goes beyond these stereotypes to show the religious life of a prison in all its complexity. One part prison procedural, one part philosophical investigation, *Down in the Chapel* explores the many

uses prisoners make of their religions and weighs the circumstances that make these uses possible. Gritty and visceral, meditative and searching, it is an essential study of American religion in the age of mass incarceration. *The Day of the Triffids*
Anthony James
The Aranol. Death comes to everything. With tenacity and fearless determination, the human Confederation has fought against the overwhelming forces of the Vraxar. Still the aliens keep on coming. Following the

events on New Earth, a chance sighting presents an opportunity too good to ignore. One of the Vraxar's remaining capital ships - Ix-Gastiol - is located in close orbit around a star. Fleet Admiral Duggan prepares to strike against the mightiest of the alien vessels. With a strong fleet of warships assembled and an Obsidiar bomb to back them up, he believes success is within reach. However, the Vraxar have existed for millennia and Ix-Gastiol has overseen

the extinction of a hundred species. This will be no easy mission. When everything goes badly, catastrophically wrong, it's left to Captain Charlie Blake and Lieutenant Eric McKinney to put it right. Trapped within the endless depths of an alien spaceship, they must lead a small squad to achieve the impossible and somehow finish what an entire fleet failed to accomplish. Ix-Gastiol holds clues for the resourceful to find. What Blake and McKinney unearth could be the most

important discovery of the war, but only if they can escape with the information. Suns of the Aranol is a high-action science fiction adventure and the fifth book in the Obsidian Fleet series. *Hiroshima* Anthony James Captain John Duggan rots in his cell, facing execution at the hands of his captors. Having discovered the secret which the Ghosts wished to remain hidden, he is left powerless to find answers to the questions which will determine the future of the

Confederation. Elsewhere in the Garon sector, the Dreamers have been putting their own terrible plans into action. They possess the power to destroy entire worlds from unimaginable distances. Whilst humans and Ghosts descend once more into war, the biggest threat of all puts in motion a chain of events which will result in a hundred billion deaths if left unchecked. John Duggan and his crew are forced into a position where they must end not just one war, but two. The

Space Corps' most accomplished officer will be reunited with humanity's most powerful weapon in a race to forge peace when a return to conflict seems inevitable. Standing above all else is the seemingly unstoppable Dreamer mothership, which Duggan must face if he is to succeed against the longest of odds. Fires of Oblivion is a science fiction adventure and the fourth book in the Survival Wars series.

Far Strike Anthony James
The human Confederation

is on the verge of total defeat. The Trivar rats and the life-draining Antaron have taken turns and now, their cruel overlords, the Scions, have joined the fight. As if the odds weren't bad enough already. The Scions are savage, brutal and arrogant. They have brought with them a weapon beyond comprehension. If the Scions are not stopped, everyone will die. Captain Becky Keller is flying the refitted ES Devastator. It's the only spaceship with the firepower to match

the Scions in a one-on-one. Unfortunately, this enemy doesn't fight fair. Neither does humanity. Not anymore. Deep in the Devastator's hold, Lieutenant Joe Nation and his squad wait to try out the newest piece of untested Space Corps tech. If it works, they'll have a chance to show the Scions exactly what happens when you push too hard. Some people push back. There is one question even victory will not answer. Is this midgame, endgame, or has the fight for survival

only just begun? *Galaxy Bomb* is a high-action science fiction adventure involving massive space battles, overwhelming odds and exciting technologies. It continues the *Transcended* series and picks up straight after book 3: *Far Strike*.

Tan Skulks Anthony James
The forms taken by scientific writing help to determine the very nature of science itself. In this closely reasoned study, Charles Bazerman views the changing forms of scientific writing as solutions to rhetorical

problems faced by scientists arguing for their findings. Examining such works as the early *Philosophical Transactions* and Newton's optical writings as well as *Physical Review*, Bazerman views the changing forms of scientific writing as solutions to rhetorical problems faced by scientists. The rhetoric of science is, Bazerman demonstrates, an embedded part of scientific activity that interacts with other parts of scientific activity,

including social structure and empirical experience. This book presents a comprehensive historical account of the rise and development of the genre, and views these forms in relation to empirical experience.

Shaping Written Knowledge Anthony James
The acclaimed investigative reporter and author of *Confronting Collapse* examines the global forces that led to 9/11 in this provocative exposé. The attacks of September 11, 2001 were accomplished through an

amazing orchestration of logistics and personnel. *Crossing the Rubicon* examines how such a conspiracy was possible through an interdisciplinary analysis of petroleum, geopolitics, narco-traffic, intelligence and militarism—without which 9/11 cannot be understood. In reality, 9/11 and the resulting "War on Terror" are parts of a massive authoritarian response to an emerging economic crisis of unprecedented scale. Peak Oil—the beginning of the end for our industrial

civilization—is driving the elites of American power to implement unthinkably draconian measures of repression, warfare and population control. *Crossing the Rubicon* is more than a story of corruption and greed. It is a map of the perilous terrain through which we are all now making our way. *Great Powers* Anthony James "What does it mean to be lonely?" Thomas Dumm asks. His inquiry, documented in this book, takes us beyond social

circumstances and into the deeper forces that shape our very existence as modern individuals. The modern individual, Dumm suggests, is fundamentally a lonely self. Through reflections on philosophy, political theory, literature, and tragic drama, he proceeds to illuminate a hidden dimension of the human condition. His book shows how loneliness shapes the contemporary division between public and private, our inability to live with each other honestly and in comity,

the estranged forms that our intimate relationships assume, and the weakness of our common bonds. A reading of the relationship between Cordelia and her father in Shakespeare's *King Lear* points to the most basic dynamic of modern loneliness—how it is a response to the problem of the “missing mother.” Dumm goes on to explore the most important dimensions of lonely experience—Being, Having, Loving, and Grieving. As the book unfolds, he juxtaposes

new interpretations of iconic cultural texts—*Moby-Dick*, *Death of a Salesman*, the film *Paris, Texas*, Emerson's “Experience,” to name a few—with his own experiences of loneliness, as a son, as a father, and as a grieving husband and widower. Written with deceptive simplicity, *Loneliness as a Way of Life* is something rare—an intellectual study that is passionately personal. It challenges us, not to overcome our loneliness, but to learn how to re-inhabit it in a better way.

To fail to do so, this book reveals, will only intensify the power that it holds over us.

Fires of Oblivion Anthony James

#1 NEW YORK TIMES

BESTSELLER • The

incredible true story of survival and salvation that is the basis for two major motion pictures: *Unbroken* and *Unbroken: Path to Redemption*.

“Extraordinarily moving . . .

. . . a powerfully drawn

survival epic.”—*The Wall*

Street Journal Hailed as

the top nonfiction book of

the year by *Time*

magazine • Winner of the Los Angeles Times Book Prize for biography On a May afternoon in 1943, an Army Air Forces bomber crashed into the Pacific Ocean and disappeared, leaving only a spray of debris and a slick of oil, gasoline, and blood. Then, on the ocean surface, a face appeared. It was that of a young lieutenant, the plane's bombardier, who was struggling to a life raft and pulling himself aboard. So began one of the most extraordinary odysseys of the Second World War. The

lieutenant's name was Louis Zamperini. In boyhood, he'd been a cunning and incorrigible delinquent, breaking into houses, brawling, and fleeing his home to ride the rails. As a teenager, he had channeled his defiance into running, discovering a prodigious talent that had carried him to the Berlin Olympics and within sight of the four-minute mile. But when war had come, the athlete had become an airman, embarking on a journey that led to his doomed flight, a tiny raft,

and a drift into the unknown. Ahead of Zamperini lay thousands of miles of open ocean, leaping sharks, a foundering raft, thirst and starvation, enemy aircraft, and, beyond, a trial even greater. Driven to the limits of endurance, Zamperini would answer desperation with ingenuity; suffering with hope, resolve, and humor; brutality with rebellion. His fate, whether triumph or tragedy, would be suspended on the fraying wire of his will. Laura Hillenbrand writes with

the same rich and vivid narrative voice she displayed in *Seabiscuit*. Telling an unforgettable story of a man's journey into extremity, *Unbroken* is a testament to the resilience of the human mind, body, and spirit.

Bane of Worlds Anthony James

Epic space battles, ground warfare, destructive tech and aliens you'd definitely want to put a gauss slug into. The first three books in the *Obsidial Fleet* series is now available in this omnibus. The *Vraxar* have come. Their advance

fleet is vast and they are definitely not friendly. Their aim isn't to settle and conquer, simply to bolster their army with the species they defeat before they move on. Now it's humanity's turn. Join a cast of the Space Corps' finest as they come together to ensure the human Confederation will not be just another stepping-stone for the murderous *Vraxar*. Captain Charlie Blake is one of the best spaceship pilots in the Space Corps, but skill alone won't defeat the enemy

Neutralisers. He's going to require the new, top-secret tech waiting under the *Tillos* military base to even things up.

Lieutenant Eric McKinney is tough and angry. The alien invaders are on his turf and he wants them gone. Unfortunately, his opponents are vastly superior in numbers and they don't care if they live or die. Fleet Admiral John Nathan Duggan – the most experienced man in the entire Space Corps. The weight of a hundred billion human souls is upon his shoulders.

Without his guidance, everyone will perish. Nothing about this is going to be easy... In this volume, plenty of honest, kick-back-and-enjoy alien warfare. Including: 1. Negation Force 2. Inferno Sphere 3. God Ship Other books in the series (not included in the box set) 4. Earth's Fury 5. Suns of the Aranol 6. Mission: Eradicate
Down in the Chapel
Anthony James
When hundreds die in a sub-surface alien military facility, two of the Space Corps' augmented officers

- Lieutenants Becky Keller and Joe Nation - are sent to check it out. Deep underground, something waits. It's hostile and immune to every known weapon. Its arrival threatens much more than this single planet. What begins as a standard in-out mission leads to warfare on a galactic scale and a confrontation between two well-armed fleets. Keller is the best spaceship pilot in the Corps and Nation has his own unique skills. They're going to have a hard time

turning this situation into a positive. Augmented is a high-action science fiction adventure involving massive space battles, overwhelming odds and new technologies. It is the first book in the Transcended series.
Mission: Eradicate
Anthony James
Far Strike. Take the fight to the enemy. Humanity's first engagements with the invading Trivar have not gone to plan and the aliens have shown no mercy in exacting punishment, destroying several Confederation

worlds and killing billions of people. Surrender is not an option. One of the Space Corps' monitoring stations finds hints of a Trivar world, countless galaxies away, and a mission is formed to search for a way to counter the enemy space fleet's seemingly impregnable defences. The newly-promoted Captain Becky Keller is in charge and with her is Lieutenant Joe Nation, as well as a contingent of the Space Corps' best soldiers. The Confederation knows how

to fight. What this mission promises is savage conflict and endless destruction. An enemy base on a distant world holds a secret which answers many questions about the Trivar, as well as hinting at further players in this particular game. Keller and Nation will require every ounce of skill and guts to win this one. Luckily, they've been sent to battle in a legend from the Space Corps fleet - the heavy cruiser ES Rampage has seen a thousand battles and never once been

destroyed. The Trivar will soon learn that the reputation of this warship for toughness is well-earned. Far Strike is a high-action science fiction adventure involving massive space battles, overwhelming odds and exciting technologies. It continues the Transcended series and picks up straight after book 2: Fleet Vanguard. **Earth's Fury** Anthony James Pulitzer Prize-winning journalist and bestselling author John Hersey's seminal work of narrative

nonfiction which has defined the way we think about nuclear warfare. "One of the great classics of the war" (The New Republic) that tells what happened in Hiroshima during World War II through the memories of the survivors of the first atomic bomb ever dropped on a city. "The perspective [Hiroshima] offers from the bomb's actual victims is the mandatory counterpart to any Oppenheimer viewing." —GQ Magazine "Nothing can be said about this book that can

equal what the book has to say. It speaks for itself, and in an unforgettable way, for humanity." —The New York Times Hiroshima is the story of six human beings who lived through the greatest single manmade disaster in history. John Hersey tells what these six -- a clerk, a widowed seamstress, a physician, a Methodist minister, a young surgeon, and a German Catholic priest -- were doing at 8:15 a.m. on August 6, 1945, when Hiroshima was destroyed by the first atomic bomb

ever dropped on a city. Then he follows the course of their lives hour by hour, day by day. The New Yorker of August 31, 1946, devoted all its space to this story. The immediate repercussions were vast: newspapers here and abroad reprinted it; during evening half-hours it was read over the network of the American Broadcasting Company; leading editorials were devoted to it in uncounted newspapers. Almost four decades after the original publication of this celebrated book John

Hersey went back to Hiroshima in search of the people whose stories he had told. His account of what he discovered about them -- the variety of ways in which they responded to the past and went on with their lives -- is now the eloquent and moving final chapter of Hiroshima.

Best Sellers - Books :

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- [House Of Flame And Shadow \(crescent City, 3\)](#)
- [Things We Hide From The Light \(knockemout Series, 2\) By Lucy Score](#)
- [America's Cultural Revolution: How The Radical Left Conquered Everything](#)
- [You Will Own Nothing: Your War With A New Financial World Order And How To Fight Back](#)
- [Twisted Games \(twisted, 2\)](#)
- [It Starts With Us: A Novel \(2\) \(it Ends With Us\)](#)
- [Stop Overthinking: 23 Techniques To Relieve Stress, Stop Negative Spirals, Declutter Your Mind, And Focus On The Present \(the Path To Calm\) By Nick Trenton](#)
- [Mad Honey: A Novel](#)